Forest School overview

	Key Knowledge and Skills to be committed to long term memory.	<u>Key Vocabulary</u>
Autuma 2	To write any order to the control of	Areas of forest school
Autumn 2	To move around basecamp without going in the middle	Base camp
	• To begin to remember and explain forest school rules –, stay in Forest School area, ask to go to the toilet, how to	Fire pit
	carry sticks, managing risk when climbing trees, stay this side of the rope around the pond, using a trowel carefully,	Mud kitchen
	tidying away resources, keeping hands away from mouths.	Swing
	To begin to look for risks (Daily sweep)- 1 team each week	Dens
	To know what is needed to light a fire (spark, fuel, oxygen)	Stage
	To begin to think about and explain how to be safe around a fire.	Obstacle course
	<u> </u>	Pond
	To use a handrill with support to make a hole in a piece of wood.	Seasonal / Environment
		Autumn
		Trees
		Leaves
		Name of any Autumn treasures they find
		Animal/ insect names.
		Weather / cold / freezing
		Clothing
		Hats
		Gloves/ mittens
		Waterproof trousers/ coat
		Wellies/ boots
		Scarf
		Tools
		Trowel
		Secateurs
		Hand drill
		Non- working hand
		<u>Fire</u>
		Fuel, spark, oxygen, water, burn.
Spring 1	To develop storylines in their play.	Seasonal / Environment
	To use props and materials to role play pirate stories.	Winter / spring
	To invent and adapt the pirate stories that they hear.	Trees
	To use a trowel safely.	Leaves
	 To recognise that some environments are different to the one that they live in (pirate islands/ the sea) 	Name of any winter/ spring
	• To recognise that some environments are different to the one that they live in (phate islands) the sea)	

	To draw and label a simple map of the forest school area.	Weather / cold / freezing
Spring 2	 To be able to identify signs of spring Talk about what they can see / feel and hear in Forest school area. To plant a seed and know what the seed needs to help it grow. To draw pictures of plants and animals that they see To use a fire lighter to create and spark. To talk about how to be safe around a fire. 	Seasonal / Environment Spring Buds Leaves Daffodils Blue bells Crocuses Blossom Frogspawn Tadpole Frog New life Animal/ insect names. Weather- warm
Summer 1	 To work cooperatively to make a space station. To recount and adapt the 'Whatever Next 'story. To use props and materials in role play of 'Whatever Next' story. To recognise that some environments are different to the one that they live in (space) To use a fire lighter to create a spark to light their own fire. (show perseverance) To talk about how to be safe around a fire. 	Seasonal / Environment Winter / spring / summer Trees Leaves Name of any winter/ spring/ summer Weather / cold / freezing/ hpt / warm
Summer 2	 To know that mini beasts live in different habitats To find mini beasts in their natural habitats. To make observations and draw mini beasts. Work collaboratively to make a mini beast hotel. Work collaboratively to make a mini beast using natural resources. To use a fire lighter to create and spark and light their own fire. To talk about how to be safe around a fire. 	Seasonal / Environment Animal/ insect names. Habitat Environment