**Year 1 Curriculum map Autumn 2**

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| **Autumn and Winter** | |
| English | * To read and spell words with phase 4 and 5 sounds. * To read and write instructional texts. * To read and write stories with familiar settings. * To read and write Christmas poetry. * To know the letters of the alphabet and put them in order. * To read and write words which end with ing. |
| Maths | * To double and halve numbers up to 20. * To count on and back in ones and tens. * To order the days of the week and months. * To describe the position of objects using half turn, quarter turn. * To solve problems and puzzles in a variety of mathematical situations. |
| Science | * To know the seasons and the months of the year. * To know how the environment and weather changes during Autumn and Winter. * To know about the hours of sunlight, darkness and how that changes during Autumn and Winter. |
| P.E | Dance: Continue from Autumn 1.  Games:   * Throw and catch a variety of equipment and be able to aim at a target. * To play and create their own target games. * To develop simple tactics to play a target game competitively. |
| History | * To learn about what happens at Halloween. * To learn about Guy Fawkes and Bonfire night. * To learn about Remembrance Day. * To remember important events that are special to them. |
| Geography | * To follow a simple map. * To identify human and physical features. * To write a recount of our walk to Bromsgrove. * To identify nice and nasty features of the place we live. |
| R.E | * To think about ways in which we belong. * To explain other groups they belong to. * To know that baptism is a sign of belonging to the church. * To learn what happens at a christening and the special artefacts used at the service. |
| Music | Learn songs for the Christmas Play. |
| P.S.H.E | * To make choices of what would be needed on a new planet. * To make choices of important buildings to have on the new planet. * To make choices of the type of people we want to have on the island. * To decide on what makes a good friend. |
| Art | Make Christmas cards and a calendar. |
| Design and Technology | * To investigate how moving pictures work. * To create a moving picture by making a slider and a lever. |