Year 1 Curriculum map: Summer 1

English	• To read and spell words from phase 5. • Add the prefix un to words. • Read words with contractions – I'm, I'll, we'll and understand that the apostrophe represents the omitted letter(s). • To use s and es as the plural marker for nouns and the third person singular marker for verbs. • To read and write fantasy world stories. • To sequencing sentences to form short narratives • To use words such as and or because to join sentences together.
Maths	• Say the number that is 1 more or less than any given number, and 10 more or less for multiples of 10 • Read and write numerals from 0 to 100, then beyond; use knowledge of place value to position these numbers on a number track and number line • Compare and order numbers to 100 and beyond, using the related vocabulary; use the equals (=) sign • Visualise and name common 2d shapes and 3d solids and describe their features. Use them to make patterns pictures and models. • To shade halves and quarters in shapes • Recognise that addition can be done in any order, Use practical and informal methods to support the addition of a one digit number to a multiple of ten to a one digit or two digit number. • Derive and recall all pairs of numbers and addition facts with a total of 20, work out the corresponding subtraction facts • Use vocabulary related to time; order days of the week and months; read the time to the hour and half hour, quarter past and quarter to.
Science	• To observe change across the four seasons. • To observe and describe weather associated with the season – Summer. • To observe and describe how the day length varies during different seasons.

P.E	Games: • To learn how to field. • To play team games. • To learn how to play the game rounders. • To play team games. • Outdoor Adventurous Activity: • To work cooperatively with others to complete activities. • To choose simple approaches to solve the problems that are set.
History	• To be able to sort the toys into different eras. • To begin to explain how they know a toy is from a different era using everyday words and phrases to describe an artifact. • To recognise some similarities and differences between toys from the past and now.
Geography	None this term.
R.E	• To learn about famous people in the Old testament- Moses, Joseph, Daniel and David. • To retell stories about these people. • To relate the stories to their own experiences.
Music	• To sing songs at differing tempos (different speeds). • To be able to recognise whether the music is fast or slow. • To create their own music at different speeds to match the speed of how animals move.
P.S.H.E	• To know that everyone's family is different. • To know that families are founded are belonging, love and care. • To know that physical contact can be used as a greeting- such as shaking someone's hand. • To know how to make a friend. • To know who to ask for help in the school community.
Art	• To describe different materials. • To investigate different ways to use fabrics/papers. • To learn how fabrics are woven together and to weave paper and fabric on to a paper frame. • To create a weaving picture in the style of Sharon Porteous.

Design and Technology	• To name a variety of fruit and vegetables. • To know why it's important to eat fruit and vegetables. • To know the different parts of fruit and vegetables. • To taste different fruits and talk about likes and dislikes. • To design a fruit salad for their partner. • To evaluate the look, taste of their fruit salad.
Computing	• To understand that they can programme a simple sequence of commands into a programmable robot to follow. • To know what coding is. • To create a simple set of instructions for the computer to follow.